

NWLSSP Events booklet

Virtual Festivals / Competitions

September – December

Due to the COVID-19 pandemic we are introducing a new element to the events calendar for 2020-21 academic year to complement our traditional events calendar. There is much uncertainty regarding when traditional face to events can restart therefore, we are introducing Virtual competitions and festivals into the NWLSSP calendar.

Virtual competitions are not something that is new to NWLSSP, having run Quad kids preliminary rounds in this manor each year. This year we are expanding the offer we provide; we will be providing 10 virtual events/competitions for you to choose from. All these competitions are based on events that we normally run so you should be familiar with the activities and games being played, however if you aren't they are simple and easy to follow and SSP staff are always here to help.

What is on offer?

Schools can take part in all 10 events below but can only submit scores for 4 of the level 2 events.

- 1. Multi-Skill
- 2. Multi-Sport
- 3. Inclusive Multi Sport
- 4. Boccia Skill Challenge- Level 2 Competition
- 5. New Age Kurling skill challenge- Level 2 Competition
- 6. Tri Golf- Level 2 Competition
- 7. Archery-Level 2 Competition
- 8. Racket Pack Badminton-Level 2 Competition
- 9. Athletics-Level 2 Competition
- 10. Dance- will become a virtual event if the traditional face to face event cannot take place.

What is the difference between a Festival and Competition?

All virtual events are festivals, which can be turned into a level 1 intra school event if you would like. To expand on this further those that state <u>level 2 Competition</u>, have the option for schools to enter their top scores in the level 2 virtual competition organised by NWLSSP and compete against other schools. Schools can take part in all events but can only submit scores for 4 level 2 events. Please see the section Level 1/2 events, School Games Mark and Evidencing below for more details.

<u>Festival</u> - is an event that is run within your school and is aimed at the pupils having as much fun as possible while learning new skills or sports.

<u>Competition</u>- is a festival event in which the same activities are used but schools must follow the guidelines and rules precisely to collect scores to produce a winner.

A leader board will be uploaded and maintained for each level 2 event kept on the NWLSSP website.



Level 1/2 events, School Games Mark and Evidencing

Virtual competitions are a great opportunity for your school to engage in not only level 1 (intra) but level 2 (inter) School Games competitions, both of which can contribute towards your School Games Mark award.

Level 1- If you run a competition within your school in a sport outlined on the School games website, record the necessary information, upload the event onto the school games website and keep evidence that it happened such as registers, score sheets, fixtures, results, photos/videos, social media post and promotional material. This event can count towards your School Games Mark award.

Level 2- There will be the opportunity for schools to you use the results from level 1 events to enter the level 2 virtual competition which will count towards your SGM award. Please note that for this to be the case schools need to follow the game cards and scoring system precisely. Traditionally the SSP can verify your attendance at level 2 events for SGM applications however as it is virtual it is important that you keep as much evidence as possible including registers, score sheets, fixtures, results, photos/videos, social media post and promotional material. This evidence will need to be kept and checked by a SSP staff member during the SGM application process.

We will confirm in our records and on the SG website that you have taken part in the level 2 and this can count towards your SGM.

For both level 1 & 2 events we will require schools to complete a simple monitoring and evaluation form.

Staffing these events

All virtual festivals /competitions are designed so that anyone can run them.

This is the perfect opportunity for your Bronze Ambassadors and any outstanding Playcoaches to get involved in the planning and delivery of events in your school when they are needed most. We have updated the Bronze Ambassadors training to help provide your ambassadors with the necessary tools to help you staff these events, particularly those that require additional help to run.

The Bronze Ambassadors event workshop will be going live in September and you can book your Ambassadors on it at any time. You will receive more information about the programme and how it will function at the Bronze Ambassadors training day.

We also provide staff the opportunity for a Staff CPD which you can book via <u>NWLSSP@kinged.org.uk</u>

Booking on a Virtual Event

Booking on a virtual competition and festival is the same as any other NWLSSP event.

Read through this rules booklet and decided which events you would like to enter.

• Visit our website – <u>https://www.nwleics-ssp.org.uk/</u>



- Log in
- Go to the events page
- Selecting the competition / festival you want to enter and add it to your basket
- Checkout and make sure that you have received a confirmation email.

Deadlines for level 2 entries and results will be outlined when the final draft booklet is announced. However as these events are conducted within your own school is it likely that the deadlines for results will be towards the end of the 2nd half term to allow enough time for maximum participation. These events can be run as a festival at any time of the year.

Once you have booked

We will send you the activity cards for the festivals / competitions you have booked on along with further guidance. These will be easy to follow however if you have any questions please do not hesitate to ask.

Equipment

Each festival /competition will require different equipment. Many of these events will have equipment that is typically found in a primary school PE store however others do require specific equipment.

If there is an event that you wish to run but you do not have the equipment the SSP does have a limited amount of equipment that we could loan you for a set period of time.

Please email <u>NWLSSP@kinged.org.uk</u> to book in the equipment as it is on a first come first served bases.

Post Event

Schools are advised to keep the following information for all events as evidence for SGM awards. Please be aware that these are requirements if entering the level 2 events.

- Registers
- Leadership records
- Pictures, videos
- Fixtures, scoresheets
- Promotional material
- Social media posts



Multi-Sport

Aim:

For young people to enjoy playing new sport and activities and be excited about taking part, developing the correct skills, and having fun.

Target age group:

• Year 2/3

What is this event?

• This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

- Pupils will be split into 10 equal groups
- They will get 5 minutes on each station before they move onto a new station
- There are 10 stations in total
- Each station will be a different sport themed activity
- All stations can be adapted to suit the equipment you have in school

Equipment:

Each station has an activity card that outlines all the equipment required for that station, the sports are outlined below.

- 1. Football
- 2. Cricket
- 3. Tennis
- 4. Handball
- 5. Athletics
- 6. Tri Golf
- 7. New Age Kurling
- 8. Basketball
- 9. Hockey
- 10. Dodgeball

Adaptions can be made if you do not have the equipment required for that sport or if you want to include a different sport, contact us for support.

Scoring:



<u>Multi-Skill</u>

Aim:

For young people to enjoy playing new activities and be excited about taking part, developing the correct skills, and having fun.

Target age group:

• Year 1/2

What is this event?

• This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

- Pupils will be split into 10 equal groups
- They will get 5 minutes on each station before they move onto a new station
- There are 10 stations in total
- Each station will be a different skill based challenge
- All stations can be adapted to suit the equipment you have in school however they are based on developing agility, balance, co-ordination, running, jumping, throwing, and catching.

Equipment:

Each station has an activity cards that outlines all the equipment required for that station.

- Cones
- Soft balls
- Tennis Balls
- Floor markers / flat cones
- Hula Hoops
- Bean Bags
- Tennis Racquets
- Ladders
- Hurdles

Adaptions can be made if you do not have the equipment required for a station, contact us for support.

Scoring:



Inclusive Multi-Sport

Aim:

For young people with SEND to enjoy playing new sport and activities, while being excited about taking part, developing the correct skills, and having fun.

Target age group:

- Year 1 4
- SEND
- Low sporting ability

What is this event?

• This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

- Pupils will be split into 5 equal groups
- Players will get 10 minutes on each station before moving onto a new station
- There are 5 stations in total
- Each station will be a different sport or skill-based challenge
- All stations can be adapted to suit the equipment you have in school however they are based on the following games: Boccia, New Age Kurling, Sitting Volleyball, Athletics and Handball

Equipment:

Each station has an activity card that outlines all the equipment required for that station.

- Cones
- Boccia set
- New Age Kurling set
- Indoor Net (tennis or badminton, tape can be used as alternative)
- Beach balls or balloons
- Ladders
- Hurdles
- Long Jump Mat
- Speed Bounce Mat
- Soft ball
- Floor markers / flat cones
- Goal or hula hoop

Adaptions can be made if you do not have the equipment required for a station, contact us for support.

Scoring:



Boccia Skills Challenge

(Level 2 Competition)

Aim:

For young people to try Boccia and learn the basic skills required through fun simple games. They should be excited about taking part, developing the correct skills, and having fun.

Target age group:

- Year 1 6
- SEND
- Very low sporting ability

What is this event?

- A precision ball sport similar to bowls or curling; Boccia was designed for players with disabilities but welcomes everyone.
- This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

Competition

- Pupils should be split into teams of 3. Each station can have a max of 2 teams playing at the same time.
- Players will get 15 minutes on each station before moving onto a new station
- Each station will have an activity card outlining the game and the point scoring system.
- Players try and score as many points as possible in the time frame.
- Count all points after each station and add them together to get your team total
- There are 4 stations in total

Festival

- Pupils should be split into groups of a maximum 6 per station.
- Players will get 15 minutes on each station before moving onto a new station
- There are 4 stations in total
- Each station will work on a different skill required for a Boccia game. They will also get the opportunity to play a game.

Equipment:

Each station has an activity card that outlines all the equipment required for that station

- Boccia balls 2 per pupil
- Jacks
- Tape or thrown down lines
- Benches
- Chairs
- Buckets
- Hula Hoops
- Target mat (New Age Kurling or similar)

For the festival adaptions can be made if you do not have the equipment required, contact us for support.



- This event is scored on points awarded at each station.
- You will need to submit scores per team who plays. Stating if they are a SEND team or low ability team
- You are not limited to how many teams you submit for this event.





New Age Kurling Skills Challenge

(Level 2 Competition)

Aim:

For young people to try New Age Kurling and learn the basic skills required through fun simple games. They should be excited about taking part, developing the correct skills, and having fun.

Target age group:

- Year 1 6
- SEND
- Low sporting ability

What is this event?

- A team sport adapted from the more traditional sport of Curling to be inclusive.
- This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

Competition

- Pupils should be split into teams of 4. Each station can have a max of 2 teams playing at the same time.
 - Players will get 15 minutes on each station before moving onto a new station
- Each station will have an activity card outlining the game and the point scoring system.
- Players try and score as many points as possible in the time frame.
- Count all points scored after each station and add them together to get team total
- There are 4 stations in total

Festival

- Pupils should be split into groups of a maximum 8 per station.
- They will get 15 minutes on each station before they move onto a new station
- There are 4 stations in total
- Each station will work on a different skill required for a New Age Kurling game. They will also get the opportunity to play a New Age Kurling game.

Equipment:

Each station has an activity card that outlines all the equipment required for that station

- New Age Kurling Stones 1 per pupil
- New Age Kurling Target mat
- Tape or thrown down lines
- Water bottles (empty)
- Target mat or colour paper or tape

For the festival adaptions can be made if you do not have the equipment required, contact us for support.



- This event is scored on points awarded at each station.
- You will need to submit scores per team who plays. Stating if they are a SEND team or low ability team
- You are not limited to how many teams you submit for this event





<u>Tri Golf</u>

(Level 2 Competition)

Aim:

For young people to try Tri Golf and learn the basic skills required through fun simple games. They should be excited about taking part, developing the correct skills/techniques, and having fun.

Target age group:

- Festival: Years 3 6
- Competition: Year 3/4 and Years 5/6

What is this event?

- A team event where in groups of 10, players try to score as many points on each station as possible in the time frame.
- At the end all individual points are added together to give you a team score
- This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

Competition

- Pupils will be split teams of 10
- There are 10 stations in total
- Players will get 5 minutes on each station before moving onto a new station
- Each station will have an activity card outlining the game and the point scoring system.
- You will need to try and score as many points as you can in the time frame.
- Count all points after each station and add them together to get team total

Festival

- Pupils will be split into 10 equal groups
- There are 10 stations in total
- They will get 5 minutes on each station before they move onto a new station
- Each station will be a different Tri Golf Skill based challenge
- All stations can be adapted to suit the equipment you have in school

Equipment:

Each station has an activity card that outlines all the equipment required for that station however they are based around the following:

- Left and right-handed Tri Golf putters and wedges
- Tri Golf balls or small soft balls
- Tri Golf target mat
- Different coloured cones
- Tri Golf hoops or hula hoops

For the festival adaptions can be made if you do not have the equipment required, contact us for support.



- This event is scored on points awarded at each station.
- You will need to submit scores per team who plays.
- You are not limited to how many teams you submit for this event





Archery

(Level 2 Competition)

Aim:

For young people to try Archery and learn the basic skills required through fun simple games. They should be excited about taking part, developing the correct skills, and having fun.

Target age group:

- Festival: Years 3 6
- Competition: Year 3/4 and Years 5/6

What is this event?

- A team event where as a group you try and score as many points on each station as possible in the time frame.
- At the end all your points are added together to give you a team score
- This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

Competition

- Pupils will be split into groups
- They will get 15 minutes on each station before they move onto a new station
- Each station will have an activity card outlining the game and the point scoring system.
- You will need to try and score as many points as you can in the time frame.
- Count all your points after each station and add them together to get your team total
- There are 4 stations in total

Festival

- Split pupils into 4 equal groups of no more than 6 per station
- They will get 15 minutes on each station before they move onto a new station
- There are 4 stations in total
- All stations can be adapted to suit the equipment you have in school

Equipment:

Each station has an activity card that outlines all the equipment required for that station however they are based around the following:

- Archery set
- Cones
- Water bottles (empty)
- Balloons
- Bean Bags
- Hula Hoops

For the festival adaptions can be made if you do not have the equipment required, contact us for support.



- This event is scored on points awarded at each station.
- You will need to submit scores per team who plays.
- You are not limited to how many teams you submit for this even





Racket Pack Badminton

(Level 2 Competition)

Aim:

For young people to try Badminton and learn the basic skills required through fun simple games. They should be excited about taking part, developing the correct skills, and having fun.

Target age group:

• Years 2/3

What is this event?

- A team event where in group of 8 players try and score as many points on each station as possible in the time frame.
- At the end all points are added together to give you a team score
- This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.

Format / How does it work?

Competition

- Split pupils into teams of 8
- Players will get 5 minutes on each station before they move onto a new station
- Each station will have an activity card outlining the game and the point scoring system.
- Players will attempt to score as many points as you can in the time frame.
- Count all points after each station and add them together to get team total
- There are 6-8 stations in total

Festival

- Pupils will be split into 6-8 equal groups
- They will get 5 minutes on each station before they move onto a new station
- There are 6-8 stations in total
- All stations can be adapted to suit the equipment you have in school

Equipment:

Each station has an activity card that outlines all the equipment required for that station however they are based around the following:

- Badminton racquets
- Shuttlecocks
- Bean bags
- Cones

For the festival adaptions can be made if you do not have the equipment required, contact us for support.



- This event is scored on points awarded at each station.
- You will need to submit scores per team who plays.
- You are not limited to how many teams you submit for this event





Athletics

(Level 2 Competition)

Aim:

For young people to try different athletic challenges and see how they rank against their peers in school and across the partnership.

Target age group:

- Festival: Years 3 6
- Competition: Year 3/4 and Years 5/6

What is this event?

- This is a fun skill-based festival designed to be fully inclusive for all pupils to take part.
- You will be given challenges to complete. If you submit your score, we can tell you where you have come against the other pupils competing.

Format / How does it work?

Competition

- Split pupils into teams of 4, 2 boys, 2 girls.
- Players will get 3 attempts at each activity before moving onto next activity
- Each station will have an activity card outlining the game and the point scoring system.
- There are 4 stations in total

Festival

- Pupils will compete individually
- They will get as many attempts as they like on each activity before they move on
- There are 4 stations in total
- All stations can be adapted to suit the equipment you have in school

Equipment:

Each station has an activity card that outlines all the equipment required for that station however they are based around the following:

- Chalk
- Speed bounce
- Long Jump
- Howler throw
- Cones
- Tape Measure
- Stopwatch

For the festival adaptions can be made if you do not have the equipment required, contact us for support.



- This event is scored on either time or distance
- You will need to submit scores per team of 4 who plays.
- You are not limited to how many teams you submit for this even





<u>Dance</u>

Note that a virtual dance event will take place if the traditional event does not run in November

Aim:

Create a dance routine being as creative as you like. Have fun, learn new moves, and teach each other.

Target age group:

• Years 1 – 6

What is this event?

• A chance for children to share their performances with children from other schools

Format / How does it work?

- All abilities and styles of dance from wake and shake to pop or any dances you are already planning this term e.g. linked to Bonfire Night, Halloween, Diwali or Christmas themes.
- Choose your own music
- Each dancer can take part in up to 2 dances
- Dances to be no longer than 3 minutes each
- Maximum of 2 performances per school these can be groups/classes/solo's or duets.

Equipment:

You can use any equipment you like

Scoring: