## New Age Kurling — Challenge Card

#### **Quick Introduction**

In this challenge teams must use up to 4 stones to knock a cone over the goal line.

### **Health and Safety**

- Play towards a wall, away from other players.
- Once a stone had been played they should collect it.
- When not in use store the stone upside down.

#### **Scoring System**

- 1 point for getting the cones over the line.
- Remember that each team of 4 will need their own scoresheet.

#### **Equipment Required (per team)**

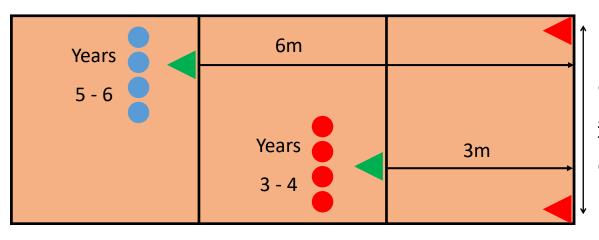
- 3 cones
- 4 stones
- Score Sheet

# RELAYS

Term 2

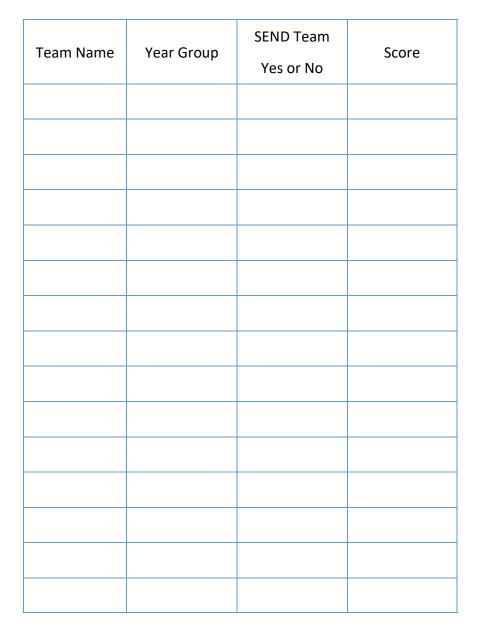
#### **Getting Started**

- The challenge consists of players having 1 stone each and in turns using their stone to push the cone over the goal line.
- The players must always push their stone from behind the start line and can only cross the start line to collect their stone.
- When the cone crosses the line it is reset on the start line and players continue rotating turns.
- The team with the highest accumulative score at the end of the <u>10</u> <u>minutes</u> wins.



Goal line 3m

# **New Age Kurling**





Team Name	Year Group	SEND Team Yes or No	Score