



GO RIDE CYCLING COMPETITION- MIXED KS3

DATE: Thursday 26th April 2018

TIME: 3.30pm-4.30pm

VENUE: King Edward VII College Coalville, Sports Field

AGE GROUP: Year 7/8

GENDER: 1 mixed competition

NUMBER OF PUPILS: All teams to include 4 x boys and 2 x girls (3 x boys and 3 x girls can make up the team if preferred by schools). Schools must have 6 in a team, no more, no less.

TARGET GROUP: All pupils are eligible to play in this competition

FORMAT:

There will be a Cyclo Cross and Grass Track competition.

- The team results from both formats will count towards the final team result.
- Individual races will take place in the Cyclo Cross competition, but will not count towards the team result.
- Participants can bring their own bikes to the competition however Cyclo cross bikes and helmets will also be provided.

Cyclo Cross Format

- 1 x Team Relay (will count towards team result). Quickest time over 6 laps with students completing 1 lap each before dismounting their bike and 'tagging' another member of their team to then undertake the next lap.
- 1 x Boys individual race (All boys will race together, maximum 10 minutes race, will not count towards the team result).
- 1 x Girls individual race (All girls will race together, maximum 10 minutes race, will not count towards the team result).

Grass Track Format

- Italian Pursuit (will count towards team result).
- Quickest time over the oval course.
- 6 riders to ride. Rider number 6 completes the full 6 laps. Each other rider will 'peel' off after their lap so rider 1 completes 1 lap, rider 2 completes 2 laps and so on.
- Races will be timed, so the quickest team to complete the race will win.

Pathway

The School Games Level 3 Super Series Final will take place on the 14th of June 2018 at Brooksby Melton College from 3.30-6pm



KS3 Boys Softball

DATE: Thursday 17th May 2016

TIME: 4:00pm – 5:00pm

VENUE: Ivanhoe High School

AGE GROUP: KS3 Boys

NUMBER OF PUPILS: 10 per team and 12 per squad.

Each school can bring more than 1 team if they wish

TARGET GROUP: All players are eligible to play.

FORMAT:

- Schools will play against each other on a round robin basis.
- 3 points for a win.
- 2 points for a draw.
- 1 point for a loss.

RULES:

- Each team of 10 fielders take up various positions in the field.
- The batter stands next to home plate and the ball should be pitched underarm in an arc reaching the batter between knee and shoulder height as it passes over home plate.
- A pitch that passes through this area without the batter swinging or is swung at and missed or swung at and hit into foul territory is a strike. A pitch that misses this area without being swung at is a ball.
- Three strikes and the batter is out.
- Four balls the batter advances to first base.
- If batter hits the ball into fair territory they have to run towards first base.
- A run is scored when a batter touches all four bases consecutively from first base back to home plate—though not necessarily all on one play.
- A batter can be caught out, tagged out (when not standing on a base and touched by a fielder holding the ball) and forced out (the ball beats the batter or another runner to the base they are attempting to reach).
- An inning is completed when all 10 team members have batted.
- The fielding and batting team then change positions.

PROGRESSION – The Winning team will progress to the School Games Level 3 Super-series Final on W/C 18th June at Leicester Blue Sox, Western Park, Leicester, LE3 6SJ. 3:30pm arrival, 4pm – 7pm.

High School Golf

AGE GROUP: KS3 Mixed.

DATE: Thursday 14th of June

TIME: 1:00pm – 3:00pm

VENUE: The Golf Centre (Snibston, Coalville)

NUMBER OF PUPILS: Ideally multiples of 2 players (limit of players per school to be agreed dependant on interest)

TARGET GROUP:

- All pupils are eligible to take part.
- Schools are encouraged to pair club players with non-club players.

EQUIPMENT:

- Golf equipment will be provided for all players.
- Pupils are permitted to wear appropriate clothing as agreed by school staff.
- Golf shoes are permitted.

RULES:

- Standard golf stroke play scoring format.
- Air shots not to be counted.
- Lowest combined school score will be the winner.
- Exact format to be confirmed.

PROGRESSION:

- Players are invited to attend coaching and utilise the facilities at The Golf Centre
- There is no School Games Pathway for this competition



KS3 GIRLS ROUNDERS

DATE: 5th July 2018

TIME: 3:00pm – 5:45pm

VENUE: Ivanhoe College

AGE GROUP: KS3

GENDER: Mixed

NUMBER OF PUPILS: A maximum of 15 pupils per team with 9 on the field at any one time..

TARGET GROUP: This is a FUN tournament, it is aimed at pupils who do not normally represent their school but enjoy playing rounders, regardless of experience

FORMAT: Games will be innings of 20 “good balls” maximum or until everyone is out or there is no one waiting in the batter’s box. Round robin or pools with play-offs will be used depending on the number of entries.

RULES: More detailed rules are on the ‘Rounders Rules Simplified’ section below.

SCORING: Rounders and half rounders can be scored. Penalty half rounders will also be awarded. Further details on scoring are on the ‘Rounders Rules Simplified’ section below.

EQUIPMENT: Students must wear PE kit with all jewellery removed and long hair tied back.

PROGRESSION:

There is no level 3 tournament



ROUNDERS RULES SIMPLIFIED

TEAMS

1. Games are played between two teams. Each team has a maximum of 15 and a minimum of 6. No more than 9 may be on the field at any one time.
2. Players once substituted may return during the game, but batters only in the position of their original number.

BATTER

1. Wait in the backward area well away from 4th post
2. If out, wait in the backward area well away from 1st post
3. You will have one good ball bowled to you

No ball if:

- Not smooth underarm action
- Ball is above head - below knee
- Ball bounces on way to you
- Is wide or straight at body
- The bowlers foot is outside the square during the bowling action

You can take or run on a no ball, but once you reach 1st post you cannot return. You score in the normal way.

SCORING

- 1 Rounder if the ball is hit and 4th post is reached and touched before next ball is bowled
 - 1 Rounder if ball is hit and 4th post reached on a no ball (you can't be caught out)
 - ½ Rounder if 4th post reached without hitting the ball
 - ½ Rounder if ball is hit and 2nd post reached and touched before next ball is bowled - but if you continue this run and are put out before reaching 4th post, the score will be nullified
- Penalty ½ Rounder for an obstruction by a fielder
- Penalty ½ rounder for 2 consecutive no balls to same batter
- 1 Rounder for a backward hit if 4th post reached (you stay at 1st while ball is in the backward area)

OUT WHEN

1. Caught
2. Foot over front/back line of batting square before hitting or missing a good ball
3. Running inside post (unless obstructed)
4. The post you are running to is stumped



5. You lose contact with post during bowlers action when he has possession in the square
6. You overtake
7. You obstruct (you have right of way on track only)

Other Rules

Running around the track (please carry the bat)

1. If you stop at a post you must keep contact with the post, with hand or bat. If you don't the fielding side can stump the following post to put you out
2. You can run on to a post even if it has been previously stumped (you don't score if the post immediately ahead has been stumped)
3. When the bowler has the ball in his square you cannot move on, but if you are between posts you can carry on to the next
4. You cannot have two batters at a post. The Umpire will ask the first to run on when the second one makes contact
5. At a post you do not have to move on for every ball bowled
6. You can move on as soon as the ball leaves the bowlers hands, this includes no balls
7. You must touch 4th post on getting home